

**Annex 2**

New text

## **PLAYING SYSTEM FOR THE TEAM EVENTS**

### **THE TOTAL NUMBER OF TEAMS ENTERED IS 40 OR MORE**

**STAGE I:** The teams are divided in 2 levels:

**LEVEL 1:** 16 teams: 4 groups [A,B,C,D] of 4 teams. The top 15 teams of the final ranking of the previous Championships and the teams having finished in position 17 (winner of Stage III, Level 2).

**LEVEL 2:** The remaining teams: 8 groups [E,F,G,H,I,J,K,L] of 3 or 4 teams, depending on the number of entries. The teams having finished 16, 18 or lower in the final ranking of the previous Championships and all teams not having participated in the previous Championships.

**STAGE II: Play off matches:**

1. 4 play-off matches between the winners of the STAGE I/LEVEL 2 Groups I,J,K and L and the 3rds of the STAGE I/LEVEL 1 Groups. **4**

2. 4 play-off matches between the winners of the STAGE I/LEVEL 2 Groups E,F,G and H and the 4ths of the STAGE I/LEVEL 1 Groups. **4**

**STAGE III:**

**LEVEL 1: Final places 1 to 16**

Progressive K.O. format for 16 teams being

- the first 2 of each of the 4 STAGE I/LEVEL 1 groups, **8**

- the winners of the 8 play-off matches STAGE II, **8**

The last round of the progressive K.O. will only be played if necessary to decide on the level for the following year or for the qualification for other events.

The team finishing in position 16 is relegated to Level 2 in Stage 1 of the **following year's** Championships.

**LEVEL 2: Final places 17 to 32**

Progressive K.O. format for 16 teams being

- the losers of the 8 play-off matches STAGE II, **8**

- the 2nds of the 8 STAGE 1/LEVEL 2 groups, **8**

The last round of the progressive K.O. will only be played if necessary to decide on the level for the following year or for the qualification for other events.

The team finishing in position 17 is promoted to Level 1 in Stage 1 of the **following year's** Championships.

**LEVEL 3: Final places 33 to xxx**

Progressive K.O. format for the 3rds and 4ths of the STAGE 1/LEVEL 2 groups.

The last round of the progressive K.O. will only be played if necessary to decide on the level for the following year or for the qualification for other events.

## **DRAWS - 40 OR MORE TEAMS**

### **STAGE I:**

Seeding for junior team events shall be based on the current World Rankings for juniors and in addition on the total number of ranking points for the 3 highest ranked players per team. Seeding for cadet team events shall be based on the current World Ranking for cadets adding the total number of ranking points for the 2 highest ranked players per team.

### **LEVEL 1:**

- The teams ranked 1, 2, 3 and 4 shall be placed in descending ranking order respectively at the top of Groups A, B, C and D.
- The teams ranked 5 and 6 shall be drawn among Groups C and D.
- The teams ranked 7 and 8 shall be drawn among Groups A and B.
- The teams ranked 9 and 12 shall be drawn among the 4 groups.
- Finally the teams ranked 13, 14, 15 and 16 shall be drawn among the 4 groups.

### **LEVEL 2:**

- The teams ranked 17 to 24 shall be placed in descending ranking order respectively at the top of Groups E, F, G, H, I, J, K and L.
- The remaining teams shall be drawn 4 by 4 among the 8 groups taking into account the "snake system" procedure.
- If the number of teams is not a multiple of 8 the last remaining teams shall be drawn among the groups taking into account the "snake system" procedure.

### **STAGE II:**

1. The 4 teams having finished 3rd in the STAGE I/LEVEL 1 groups shall be drawn each against a winner of one of the groups I,J,K and L.
2. The 4 teams having finished 4th in the STAGE I/LEVEL 1 groups shall be drawn each against a winner of one of the groups E,F,G and H.

### **STAGE III:**

#### **LEVEL 1:**

- A1 shall be placed in position 1.
- B1 shall be placed in position 16.
- C1 and D1 shall be drawn among positions 8 or 9.
- A2, B2, C2 and D2 shall be drawn among position 4, 5, 12 or 13, but in the opposite half of the first team of their initial group.
- The 4 winners of the STAGE II play-off matches Nr. 1 shall be drawn among positions 3, 6, 11, or 14, starting with the teams who played in LEVEL 1 in STAGE I, which teams shall be drawn in a quarter not containing already a team of their initial group..
- The 4 winners of the STAGE II play-off matches Nr 2 shall be drawn among the remaining places starting with the teams who played in LEVEL 1 in STAGE I, which teams shall be drawn in a quarter not containing already a team of their initial group..

#### **LEVEL 2:**

The 8 losers of the play-off matches Nr 2 shall be drawn freely among positions 1, 4, 5, 8, 9, 12, 13 and 16.

The 2nds of the STAGE I/LEVEL 2 Groups shall be drawn freely among the remaining places, but in the opposite half of a team of their initial group.

#### **LEVEL 3:**

The 3rds of the 8 STAGE I/LEVEL 2 groups shall be drawn among positions 1, 4, 5, 8, 9,12,13 and 16. The 4ths of the 8 STAGE I/LEVEL 1 groups shall be drawn in the remaining places, but in the opposite half of a team of their initial group.

## **THE TOTAL NUMBER OF TEAMS ENTERED IS 36,37,38 OR 39**

**STAGE I:** The teams are divided in 2 levels:

**LEVEL 1:** 16 teams: 4 groups [A,B,C,D] of 4 teams. The top 15 teams of the final ranking of the previous Championships and the teams having finished in position 17 (winner of Stage III, Level 2).

**LEVEL 2:** The remaining teams: 7 groups [E,F,G,H,I,J,K] of 3 or 4 teams, depending on the number of entries. The teams having finished 16, 18 or lower in the final ranking of the previous Championships and all teams not having participated in the previous Championships.

### **STAGE II: Play off matches:**

1. 3 play-off matches between the winners of the STAGE I/LEVEL 2 Groups I,J,K and 3rds of the STAGE I/LEVEL 1 Groups except the best finished 3rd team of the groups A to D which is the team with the highest number of match points. If 2 or more 3rd teams have the same number of match points, the order inside these teams will be determined by:

The ratio of won and lost individual matches in the group. If still equal

The ratio of won and lost games in the group. If still equal

The ratio of won and lost gamepoints in the group. If still equal

By lot.

2. 4 play-off matches between the winners of the STAGE I/LEVEL 2 Groups E,F,G and H and the 4ths of the STAGE I/LEVEL 1 Groups. **4**

### **STAGE III:**

#### **LEVEL 1: Final places 1 to 16**

Progressive K.O. format for 16 teams being

- the first 2 and the best finished 3rd of each of the 4 STAGE I/LEVEL 1 groups, **9**

- the winners of the 7 play-off matches STAGE II, **7**

The last round of the progressive K.O. will only be played if necessary to decide on the level for the following year or for the qualification for other events.

The team finishing in position 16 is relegated to Level 2 in Stage 1 of the **following year's** Championships.

#### **LEVEL 2: Final places 17 to 30**

Progressive K.O. format for 15 teams being

- the losers of the 7 play-off matches STAGE II, **7**

- the 2nds of the 7 STAGE I/LEVEL 2 groups, **7**

The last round of the progressive K.O. will only be played if necessary to decide on the level for the following year or for the qualification for other events.

The team finishing in position 17 is promoted to Level 1 in Stage 1 of the **following year's** Championships.

#### **LEVEL 3: Final places 31 to xxx**

Progressive K.O. format for the 3rds and 4ths of the STAGE I/LEVEL 2 groups.

The last round of the progressive K.O. will only be played if necessary to decide on the level for the following year or for the qualification for other events.

## **DRAWS - 36, 37, 38 OR 39 TEAMS**

### **STAGE I:**

Seeding for junior team events shall be based on the current World Rankings for juniors and in addition on the total number of ranking points for the 3 highest ranked players per team. Seeding for cadet team events shall be based on the current World Ranking for cadets adding the total number of ranking points for the 2 highest ranked players per team.

### **LEVEL 1:**

- The teams ranked 1, 2, 3 and 4 shall be placed in descending ranking order respectively at the top of Groups A, B, C and D.
- The teams ranked 5 and 6 shall be drawn among Groups C and D.
- The teams ranked 7 and 8 shall be drawn among Groups A and B.
- The teams ranked 9 and 12 shall be drawn among the 4 groups.
- Finally the teams ranked 13, 14, 15 and 16 shall be drawn among the 4 groups.

### **LEVEL 2:**

- The teams ranked 17 to 23 shall be placed in descending ranking order respectively at the top of Groups E, F, G, H, I, J and K.
- The remaining teams shall be drawn 4 by 4 respectively 3 by 3 among the 7 groups taking into account the "snake system" procedure.
- If the number of teams is not a multiple of 7 the last remaining teams shall be drawn among the groups taking into account the "snake system" procedure.

### **STAGE II:**

1. The 3 remaining teams having finished 3rd in the STAGE I/LEVEL 1 groups shall be drawn each against a winner of one of the groups I,J and K.
2. The 4 teams having finished 4th in the STAGE I/LEVEL 1 groups shall be drawn each against a winner of one of the groups E,F,G and H.

### **STAGE III:**

#### **LEVEL 1:**

- A1 shall be placed in position 1.
- B1 shall be placed in position 16.
- C1 and D1 shall be drawn among positions 8 or 9.
- A2, B2, C2 and D2 shall be drawn among position 4, 5, 12 or 13, but in the opposite half of the first team of their initial group.
- The best finished nr. 3 of groups A to D and the 3 winners of the STAGE II play-off matches Nr. 1 shall be drawn among positions 3, 6, 11, or 14, starting with the teams who played in LEVEL 1 in STAGE I, which teams shall be drawn in a quarter not containing already a team of their initial group..
- The 4 winners of the STAGE II play-off matches Nr 2 shall be drawn among the remaining places starting with the teams who played in LEVEL 1 in STAGE I, which teams shall be drawn in a quarter not containing already a team of their initial group..

#### **LEVEL 2:**

The 7 losers of the play-off matches Nr 2 shall be drawn freely among positions 1,5,8,9,12,13 and 16. The 2nds of the STAGE I/LEVEL 2 Groups shall be drawn freely among the places 3,4,6,7,10,11 and 14 but in the opposite half of a team of their initial group.

#### **LEVEL 3:**

The 3rds of the 7 STAGE I/LEVEL 2 groups shall be drawn among positions 1, 4, 5, 8, 9,12,13 and 16. The 4ths of the 7 STAGE I/LEVEL 1 groups shall be drawn in the remaining places, but in the opposite half of a team of their initial group.

## **THE TOTAL NUMBER OF TEAMS ENTERED IS 32,33,34 OR 35**

**STAGE I:** The teams are divided in 2 levels:

**LEVEL 1:** 16 teams: 4 groups [A,B,C,D] of 4 teams. The top 15 teams of the final ranking of the previous Championships and the teams having finished in position 17 (winner of Stage III, Level 2).

**LEVEL 2:** The remaining teams: 6 groups [E,F,G,H,I,J] of 3 or 4 teams, depending on the number of entries. The teams having finished 16, 18 or lower in the final ranking of the previous Championships and all teams not having participated in the previous Championships.

### **STAGE II: Play off matches:**

1. 2 play-off matches between the winners of the STAGE I/LEVEL 2 Groups I,J and 3rds of the STAGE I/LEVEL 1 Groups except the two best finished 3rd team of the groups A to D which are the team with the highest number of match points. If 3 or more 3rd teams have the same number of match points, the order inside these teams will be determined by:

The ratio of won and lost individual matches in the group. If still equal

The ratio of won and lost games in the group. If still equal

The ratio of won and lost gamepoints in the group. If still equal

By lot.

2. 4 play-off matches between the winners of the STAGE I/LEVEL 2 Groups E,F,G and H and the 4ths of the STAGE I/LEVEL 1 Groups. **4**

### **STAGE III:**

#### **LEVEL 1: Final places 1 to 16**

Progressive K.O. format for 16 teams being

- the first 2 and the 2 best finished 3rd of each of the 4 STAGE I/LEVEL 1 groups, **10**

- the winners of the 6 play-off matches STAGE II, **6**

The last round of the progressive K.O. will only be played if necessary to decide on the level for the following year or for the qualification for other events.

The team finishing in position 16 is relegated to Level 2 in Stage 1 of the **following year's** Championships.

#### **LEVEL 2: Final places 17 to 28**

Progressive K.O. format for 12 teams being

- the losers of the 6 play-off matches STAGE II, **6**

- the 2nds of the 6 STAGE 1/LEVEL 2 groups, **6**

The last round of the progressive K.O. will only be played if necessary to decide on the level for the following year or for the qualification for other events.

The team finishing in position 17 is promoted to Level 1 in Stage 1 of the **following year's** Championships.

#### **LEVEL 3: Final places 29 to xxx**

Progressive K.O. format for the 3rds and 4ths of the STAGE 1/LEVEL 2 groups.

The last round of the progressive K.O. will only be played if necessary to decide on the level for the following year or for the qualification for other events.

## **DRAWS - 32, 33, 34 OR 35 TEAMS**

### **STAGE I:**

Seeding for junior team events shall be based on the current World Rankings for juniors and in addition on the total number of ranking points for the 3 highest ranked players per team. Seeding for cadet team events shall be based on the current World Ranking for cadets adding the total number of ranking points for the 2 highest ranked players per team.

### **LEVEL 1:**

- The teams ranked 1, 2, 3 and 4 shall be placed in descending ranking order respectively at the top of Groups A, B, C and D.
- The teams ranked 5 and 6 shall be drawn among Groups C and D.
- The teams ranked 7 and 8 shall be drawn among Groups A and B.
- The teams ranked 9 and 12 shall be drawn among the 4 groups.
- Finally the teams ranked 13, 14, 15 and 16 shall be drawn among the 4 groups.

### **LEVEL 2:**

- The teams ranked 17 to 22 shall be placed in descending ranking order respectively at the top of Groups E, F, G, H, I and J.
- The remaining teams shall be drawn 3 by 3 among the 6 groups taking into account the "snake system" procedure.
- If the number of teams is not a multiple of 6 the last remaining teams shall be drawn among the groups taking into account the "snake system" procedure.

### **STAGE II:**

1. The 2 remaining teams having finished 3rd in the STAGE I/LEVEL 1 groups shall be drawn each against a winner of one of the groups I and J.
2. The 4 teams having finished 4th in the STAGE I/LEVEL 1 groups shall be drawn each against a winner of one of the groups E,F,G and H.

### **STAGE III:**

#### **LEVEL 1:**

- A1 shall be placed in position 1.
- B1 shall be placed in position 16.
- C1 and D1 shall be drawn among positions 8 or 9.
- A2, B2, C2 and D2 shall be drawn among position 4, 5, 12 or 13, but in the opposite half of the first team of their initial group.
- The best finished nr. 3 of groups A to D and the 3 winners of the STAGE II play-off matches Nr. 1 shall be drawn among positions 3, 6, 11, or 14, starting with the teams who played in LEVEL 1 in STAGE I, which teams shall be drawn in a quarter not containing already a team of their initial group..
- The 4 winners of the STAGE II play-off matches Nr 2 shall be drawn among the remaining places starting with the teams who played in LEVEL 1 in STAGE I, which teams shall be drawn in a quarter not containing already a team of their initial group..

#### **LEVEL 2:**

The 6 losers of the play-off matches Nr 2 shall be drawn freely among positions 1,5,8,9,12 and 16.  
The 2nds of the STAGE I/LEVEL 2 Groups shall be drawn freely among the places 3,4,5,6,11 and 14 but in the opposite half of a team of their initial group.

#### **LEVEL 3:**

The 3rds of the 6 STAGE I/LEVEL 2 groups shall be drawn among positions 1, 5, 8, 9,12 and 16.  
The 4ths of the 6 STAGE I/LEVEL 1 groups shall be drawn freely among the remaining places, but in the opposite half of a team of their initial group.

## **THE TOTAL NUMBER OF TEAMS ENTERED IS 31 OR LOWER**

**STAGE I:** The teams are divided in 2 levels:

**LEVEL 1:** 16 teams: 4 groups [A,B,C,D] of 4 teams. The top 15 teams of the final ranking of the previous Championships and the teams having finished in position 17 (winner of Stage III, Level 2).

**LEVEL 2:** The remaining teams: 4 groups [E,F,G,H] of 3 or 4 teams, depending on the number of entries. The teams having finished 16, 18 or lower in the final ranking of the previous Championships and all teams not having participated in the previous Championships.

### **STAGE II: Play off matches:**

1. 4 play-off matches between the runners-up of the STAGE I/LEVEL 2 Groups I,J and 3rds of the STAGE I/LEVEL 1 Groups
2. 4 play-off matches between the winners of the STAGE I/LEVEL 2 Groups E,F,G and H and the 4ths of the STAGE I/LEVEL 1 Groups.

### **STAGE III:**

#### **LEVEL 1: Final places 1 to 16**

Progressive K.O. format for 16 teams being

- the first 2 of the 4 STAGE I/LEVEL 1 groups, **8**
- the winners of the 8 play-off matches STAGE II, **8**

The last round of the progressive K.O. will only be played if necessary to decide on the level for the following year or for the qualification for other events.

The team finishing in position 16 is relegated to Level 2 in Stage 1 of the **following year's** Championships.

#### **LEVEL 2: Final places 17 to xxx**

Progressive K.O. format for maximum 15 teams being

- the losers of the 8 play-off matches STAGE II,
- the 3rds and 4ths 4 STAGE 1/LEVEL 2 groups,

The last round of the progressive K.O. will only be played if necessary to decide on the level for the following year or for the qualification for other events.

The team finishing in position 17 is promoted to Level 1 in Stage 1 of the **following year's** Championships.

## **DRAWS - 31 OR LESS TEAMS**

### **STAGE I:**

Seeding for junior team events shall be based on the current World Rankings for juniors and in addition on the total number of ranking points for the 3 highest ranked players per team. Seeding for cadet team events shall be based on the current World Ranking for cadets adding the total number of ranking points for the 2 highest ranked players per team.

### **LEVEL 1:**

- The teams ranked 1, 2, 3 and 4 shall be placed in descending ranking order respectively at the top of Groups A, B, C and D.
- The teams ranked 5 and 6 shall be drawn among Groups C and D.
- The teams ranked 7 and 8 shall be drawn among Groups A and B.
- The teams ranked 9 and 12 shall be drawn among the 4 groups.
- Finally the teams ranked 13, 14, 15 and 16 shall be drawn among the 4 groups.

### **LEVEL 2:**

- The teams ranked 17 to 20 shall be placed in descending ranking order respectively at the top of Groups E, F, G and H.
- The remaining teams shall be drawn 2 by 2 among the 4 groups taking into account the "snake system" procedure.
- If the number of teams is not a multiple of 4 the last remaining teams shall be drawn among the groups taking into account the "snake system" procedure.

### **STAGE II:**

1. The 4 teams having finished 3rd in the STAGE I/LEVEL 1 groups shall be drawn each against a runner-up of one of the groups E,F,G and H.
2. The 4 teams having finished 4th in the STAGE I/LEVEL 1 groups shall be drawn each against a winner of one of the groups E,F,G and H.

### **STAGE III:**

#### **LEVEL 1:**

- A1 shall be placed in position 1.
- B1 shall be placed in position 16.
- C1 and D1 shall be drawn among positions 8 or 9.
- A2, B2, C2 and D2 shall be drawn among position 4, 5, 12 or 13, but in the opposite half of the first team of their initial group.
- The 8 winners of the STAGE II matches shall be drawn among the remaining positions starting with the teams who played in LEVEL 1 in STAGE I, which teams shall be drawn in a quarter not containing already a team of their initial group..

#### **LEVEL 2:**

The 8 losers of the play-off matches Nr 2 shall be drawn freely among positions 1,4,5,8,9,12,13 and 16.

The 3rds and 4ths of the STAGE I/LEVEL 2 Groups shall be drawn freely among the remaining positions.



## **D.12 INDIVIDUAL EVENTS**

D.12.1 In singles events 32 seeded players shall be directly placed in first rounds of the knockout stage. All remaining players shall play in a qualification stage in groups of 3 or 4 players. In the qualification stage matches shall be the best of 5 games, in the knockout stage all matches shall be the best of 7 games.

D.12.2 All doubles events shall be played on a knockout basis. All doubles matches shall be the best of 5 games.