EUROPEAN TABLE TENNIS UNION



DIRECTIVES 2022/2023

v.20.7.2022

The European Champions League, hereinafter referred to as "the Event", shall be organised according to the ETTU Regulations applicable for the Event, i.e. Chapter "K" of the ETTU Handbook.

The following directives provide a supplementary framework to the European Club Competitions Women (ECCW) regulations "K" and must be followed by all participating Clubs.

A club failing to do this shall be fined by the Club Competition Official and eventually made liable for the payment of all documented and undisputed damages claimed by ETTU, Sportradar or the sponsor(s).

The directives may be reviewed and amended in line with the decisions of the ECLW Management Board and the ETTU Executive Board to reflect updates to the general organisation and planning of the European Club Competitions Women.

1. PARTIES INVOLVED

- ETTU European Table Tennis Union, (Secretary General (ETTU/SG)).
- The Clubs participating in the Event.
- The Club Competition Official.
- Sportradar ETTU's Official Media and Data Partner.
- the ECLW Management Board having the authority to give dispensation to the clubs for variations in the directives. Dispensation shall be given with the majority of the votes in close co-operation with the Club Competition Official.

The ECLW Management Board is composed by 3 club representatives (elected by the participating ECLW clubs annually) and 3 representatives of the ETTU (confirmed by the ETTU Executive Board).

2. QUALIFICATION AND REGISTRATION

2.1 The European Champions League - Women shall be open for the clubs/teams according to the European Club Competition seeding list based on the results of the clubs from the last 3 European Club Competitions' seasons, to the Europe Cup winner and to the clubs with accepted wild cards.

Result points allocation: from the 2019-2020 season 20%, 2020-2021 season 30% and 2021-2022 season 50%.

Points allocation

Champions League winner	1000
Champions League runner up	800
Champions League SF	600
Europe Cup winner	500
Champions League QF	400
Europe Cup runner up	300
Europe Cup SF	250
Europe Cup QF/CL stage 2 Group 3rd	200
Europe Trophy Grand Final winner	190
Europe Trophy Grand Final runner up	180
Champions League stage 2 Group 4th	170
Europe Cup R4	150
Europe Trophy Grand Final third	130
Europe Trophy Grand Final participant	120
Europe Cup R3	100
Europe Trophy Regional winner	90
Europe Trophy Regional runner up	70
Europe Cup R2 (3rd)	60
Europe Trophy Regional stage 2 qualifier	50
Europe Cup R2 (4th)	40
Europe Trophy Regional stage 1 runner up	30

Europe Cup R1 (3rd)	20
Europe Trophy Regional stage 1 participant	15
Europe Cup R1 (4th)	10
Europe Cup R1 (5th)	5

In case of equality in total points for clubs in important positions at the seeding, the most recent result will decide, if equal the result in the previous season, if still equal the result in the season before that. If still equal, a draw by lot will be done.

Limitation of teams per national Association for ECLW is 5.

In case of 2 clubs/teams qualified for the ECLW with the same management, ETTU can move the lowest ranked of the 2 clubs/teams to the Europe Cup and the vacant position in ECLW may be filled by the next highest ranked club/team of the seeding, unless the national Association of that club/team reached already the maximum (5) available places in the ECLW.

The Europe Cup winner from the 2021-2022 season is directly qualified for the Champions League of the 2022-2023 season.

If the Europe Cup winner club's/team's Association has already reached its quota (5) in Champions League then the club of that national Association being seeded 5 shall be moved to the Europe Cup.

The Europe Cup winner from the 2021-2022 season will be positioned as last team in the seeding before the wild cards' teams in case this team is not positioned higher by the European Club Ranking.

Teams seeded 17-24 can participate in the Champions League but not mandatory i.e. they are not obliged to compete in Champions League group stage 1 and may directly start at Europe Cup group stage 1 or at Europe Trophy (each team seeded 17-24 can decide if start in Champions League or Europe Cup or Europe Trophy).

If one or more teams seeded 17-24 will not start in the Champions League but in Europe Cup or Europe Trophy, the next seeded team(s) may take the last positions in Champions League but the total number of teams for the Champions League and Europe Cup together cannot exceed 40.

Wild cards for up to 2 clubs/teams may be given by ETTU for clubs wishing to join the Champions League but not ranked high enough to reach a Champions League position by seeding.

Clubs asking for wild cards shall meet the following criteria in order to be accepted:

- show evidence of their playing venue to meet all directive criteria
- show evidence (preferably contract) of their top 3 players who will play ECC
- agree to pay a "buy in" of 10.000 € in addition to the entry fee.

Wild cards in Champions Leagues can only be given if the demanding club's Association's quota (5) has not been achieved (clubs seeded 1- 22 or 23).

These clubs will be seeded number 24 (in case of 1) or numbers 23 and 24 (in case of 2). In case more than 2 clubs ask for a wild card and meet all directive criteria, the clubs with the highest total points of their 3 highest ranked players in the most recent World Rankings will have priority.

A Champions League wild card is valid for 2 consecutive seasons.

- Deadline for clubs applying for a wild card: 21.7.2022
- 2.3 Deadline for clubs' team registration / confirmation of participation: 26.7.2022.

Deadline for players' registration: 4.8.2022.

- Deadline for the additional informations (club's details): 10.8.2022.
- A club/team wishing to enter the ECL Women shall enter on or before the deadline (26.7.2022) via its national association by entering all requested data i.e. the name of the club, name of the responsible authorised club representative with its phone number, e-mail address, confirming if wishing to host a group stage or not and any other requested information at the clubs' team registration form.

Clubs shall then inform ETTU on or before the deadline (4.8.2022) the names of minimum six (6) and maximum twelve (12) players and any other requested information at players' registration form. Clubs shall nominate as many players including reserve players as possible as no late nominations can be accepted after the registration deadline.

Clubs shall then inform ETTU on or before the deadline (10.8.2022) their address of the playing hall, type of the floor for the home matches, colour of the shirts, equipment (tables, nets, balls*, surrounds), players information details and any other requested information at the additional information (club's details) form.

The entry forms and information shall be sent by email to the ETTU Secretariat, to the email addresses as laid down in the respective registration forms.

- 2.5 The Clubs concerned shall pay to the ETTU bank account the following entry fee within 7 days upon reception of the final seeding list and invoice:
 900€ for teams starting in the Champions League stage 2
 600€ for teams starting in the Champions League stage 1
- 2.6 Clubs with any debts stemming from ETTU Club competitions (ECCW) will be unable to participate.

Clubs wishing to participate in the ECCW will only be accepted if the entry fees are transferred to the ETTU bank account according to article 2.5.

- 2.7 If a qualified team does not enter the ECLW or does not fulfil the requirements set up, the next highest ranked team of the seeding may fill the vacant position, unless the national Association of that club reached already the maximum (5) available places in the ECLW.
- 2.8 In case a qualified team ranked 1-16 does not participate in the ECLW, this team is not allowed to participate in the Europe Cup nor in the Europe Trophy neither.
- After release of the final seeding list, after the teams registration deadline, clubs have a 24 hours exit possibility. The clubs and the national Association of the clubs have to notify ETTU about their withdrawal by email. A cancellation fee of two hundred (200) € has to be paid to the ETTU bank account. All withdrawals after the exit possibility will be fined up to five thousand (5.000) €.
- 2.10 After the deadline for team registration, the clubs and their National Associations will receive the final seeding list with the entered teams.
- 2.11 After the deadline for players' registration, the clubs and their National Associations will receive a list with all entered players of the teams and the clubs and National Associations have 24 hours to inform ETTU in case of any irregularity or mistake. If nothing is notified after this deadline, the players' list shall be final and no additional player can be accepted.
- 2.12 Every club engaged in the ECLW has to participate with one official representative in a meeting, and throughout the entire meeting, if convened by ETTU. For the 2022-2023 season a hybrid or video conference may be arranged. A club failing to participate with one official representative throughout the entire meeting will be fined according to regulation K.4.13 with 1.000 Euros.
- 2.13 All matches shall be played at a venue located within 5 hours from CET.

- 2.14 Participating clubs and their national Associations are responsible for any act or failure to act by the club, its players and officials with regards to finances, behaviour and fair play.
- 2.15 The competition shall be conducted by the ETTU Secretary General, whose authority shall include changing dates and venues of matches whenever needed.

*in case of an official ball sponsor, the official ball sponsor's balls shall be used

3 COMPOSITION OF TEAMS AND ELIGIBILITY

- 3.1 Only nominated players are entitled to represent their club/team. After deadline for player registration, no additional player can be accepted for a club/team.

 A club/team shall nominate 6 12 players.
- A club/team can register up to 3 non-European* players. In a team match up to 1 non-European* player is entitled to play but the second/third non-European* player, if given, can be only nominated as "reserve player" for replacing the other non-European* player.
- 3.3. To define player nationality, ETTU will use the nationality as provided by the players' passports.
- 3.4. In case a player starts the competition as a non-European* player and her nationality changes during the playing season she shall nonetheless continue to be considered as a non-European* player up to the end of the current playing season.
- 3.5 After the entry deadline the ETTU Secretariat will send to the participating clubs and to their national Associations a list of the players nominated by each club.
- 3.6 A player shall compete only for one team, participating in ETTU club competitions, in the period starting the day before the first round of the competition until the day after the last match in the competition.
 - That means a player may be registered for more than 1 team, in 1 or more Associations, participating in ETTU Club Competitions but the player shall only be registered for ETTU Club Competitions with 1 team.
 - The responsibility for player participation in competitions other than the ETTU Club Competitions remains with the national Associations and the clubs themselves.
- 3.7 A player having signed with a club to play ECCW and refuses to play for that club in ECCW can be suspended for the following ECCW season(s) by ETTU.
- In order to be eligible to compete in the semi-finals and finals, a player shall have at least 2 participations at team matches in the period before (group stages until quarter finals included) i.e. at least participated or having been present in the venue at 2 team matches minimum in total. No exception can be made. This eligibility directive also counts for Champions League teams relegated to the Europe Cup.

As presence count only if the player is confirmed on the official score sheet or team line up by the Referee or umpire. On that score sheet or team line up all players present in the playing venue before the match starts can be added. Team captains are responsible to check if their players present are written on the score sheet or team line up while signing it. No later request will be accepted.

* A non-European player is a player with a nationality outside ETTU member Associations' countries.

4. PLAYING FORMAT

4.1 The teams seeded 9-24* will play a 1st group stage round with 4 groups of 4 teams, in case 1 or more teams seeded 17-24 will not start in Champions League, and not equally replaced by the next seeded team(s) (25-40), the groups composition will be adapted.

The 4 groups will be played by single round-robin during 2-3 days at 1 location for each group.

The highest seeded teams have priority in hosting their respective group at group stage 1 provided they meet the criteria of hosting.

The 4 group stage 1 2nds, 3rds and 4ths are relegated to the Europe Cup group stage 2.

Additional note: Teams may only relegate 1 time i.e. a team relegated from Champions League to the Europe Cup can no more be relegated afterwards to the Europe Trophy and teams cannot be relegated from Champions League down to Europe Trophy.

4.2 Teams seeded 1-8 and the winners from group stage 1 will play with 4 groups of 3 teams in group stage 2.

Group stage 2 will be played by home and away matches (double round robin).

The 4 group stage 2 3rds are relegated to the Europe Cup quarter finals.

- 4.3 The 4 group stage 2 winners and the 4 group stage 2 runners-up continue in the final stage. The quarter finals, semi finals and finals will be played by home and away matches (double round robin).
- 4.4 The order of play in the group stage 1 will be as follows:

Round 1 4v2, 3v1

Round 2 1v4, 2v3

Round 3 3v4, 1v2

The host shall decide and inform in due time (upon request by ETTU) if they wish to play on 1 or on 2 tables. In case of 1 table, 1v2 shall be the last match played.

The order of play in the group stage 2 will be as follows:

Round 1 1v3

Round 2 2v1

Round 3 3v2

Round 4 3v1

Round 5 1v2

Round 6 2v3

A draw will be made by the Referee/umpire 60 minutes prior each team match to define which team is team A and which team is team B for each match.

- 4.5 In a group, 2 match points shall be awarded for a win, 1 for a loss and 0 for a loss in a not played or unfinished match, and the ranking order shall be determined primarily by the numbers of match points gained.
- 4.6 If 2 or more teams have gained the same number of match points, their relative positions shall be determined by the results only of matches between them, taking successively the numbers of match points, then the ratio of wins to losses in individual matches, then the ratio of wins to losses in games and then the ratio of wins to losses in points, as far as it is necessary to determine the ranking order.
- 4.7 If after any step the positions of one or more teams have been determined while others are still equal, the results of matches in which those teams took part shall be excluded from any further calculations needed to resolve the equalities in accordance with the procedure of 4.5 and 4.6.

- 4.8 If 2 or more teams have gained the same number of match points and have the same ratios of wins to losses in individual matches, games and points, their relative positions shall be decided by lot. The Referee shall do this draw by lot after the end of the team matches with at least the team captains present and inform the ETTU without delay.
- In the final stage (starting with quarter finals) the winners and the 2nd ranked teams of the groups from stage 2 will play in a single knock-out competition, with quarter-finals, semi-finals and finals, (all home and away matches), to determine the winner of the competition. The home right for the first leg of the quarter-final matches will be given to the 2nd ranked teams of the groups, for the semi-final and final matches the home right for the first leg will be given to the lower ranked team of the seeding list.
- 4.10 Teams relegated from Champions League to the Europe Cup shall comply also with the Europe Cup directives.
- 4.11 In the final stage of the competition, (starting with quarter finals) the knock-out competition method consists of 2 clubs playing each other where the loser is immediately eliminated from winning the ECLW and the winner qualifies to the next round. The 2 clubs play 1 two-legged match also called "Home and Away" match.

In a "Home and Away" match, the winner is the club with more allocated points than the other one.

Allocation of points is as follows:

- a. 3 points for the winner of a 3:0 or 3:1 match,
- b. 2 points for the winner of a 3:2 match,
- c. 1 point for the loser of a 2:3 match,
- d. 0 points for the loser of a 0:3 or 1:3 match

In a "Home and Away" match, there is a tie between the 2 clubs when each club has the same number of allocated points. In case of a tie, the Golden Match procedure is used. The Golden Match will be started 10 minutes after the away match (2nd leg) is over.

The Golden Match consists of 3 games (sets) best of 3. The club winning 2 games (sets) is the winner.

The team captains chose for the Golden Match each 3 players who are according to the directives eligible to play and chose for each player the position 1, 2 and 3. The team captains have to provide their line up for the Golden Match to the Referee within 3 minutes after the regular away match (2nd leg) is over.

There shall be no time out at the Golden Match and no change of ends during a Golden Match game (set).

Regarding the rules concerning discipline (advice, misbehaviour and good presentation) the Golden Match is seen as a continuation of the previous team match.

The order of play in a Golden Match shall be A1 v B1, A2 v B2, A3 v B3. The Golden Match is over once one club has won 2 games (sets).

SPECIAL NOTE:

At regular team matches, the match shall end when a team has won 3 singles even if the "winning club" is already decided before. Walk overs without proof of injury or illness by a medical doctor present at the match will be penalised. Apart from a financial fine, the club whose player(s) made walk over(s) without acceptance of a medical doctor will get 0 points for that team match.

Leg 1		Leg	2	
Team	Team	Team	Team	
Α	В	Α	В	Who wins?
3	0	0	3	Tie
3	1	1	3	Tie
3	0	1	3	Tie
3	1	0	3	Tie
3	2	2	3	Tie
3	0	2	3	Team A
3	1	2	3	Team A
3	2	0	3	Теат В
3	2	1	3	Team B

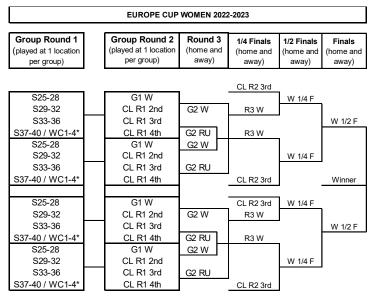
CHAMPIONS LEAGUE WOMEN 2022-2023								
Group Round 1 (played at 1 location per group)	Group Round 2 (played by home and away matches)	1/4 Finals (home and away)	1/2 Finals (home and away)	Finals (home and away)				
S9-12 S13-16	S1-4 S5-8	G2 W	1/4F W	.				
S17-20 S21-24* / WC 1-2* S9-12	R1 W S1-4	G2 RU G2 W	1/4F W	SF W				
\$13-16 \$17-20	S5-8 R1 W	G2 RU		\\/:				
S21-24* / WC 1-2* S9-12 S13-16	S1-4 S5-8			Winner				
S17-20 S21-24* / WC 1-2*	R1 W	G2 W	1/4F W	SF W				
S9-12 S13-16 S17-20	S1-4 S5-8 R1 W	G2 RU G2 W	1/4F W					
S21-24* / WC 1-2*	RTW	G2 RU						

GR1 = 2-3 days competition

R1 all losers (12) relegate to Europe Cup R2 R2 3rds relegate to Europe Cup 1/4 Finals

*If 1 or 2 wild cards allocated than these take the positions of the seeded teams 23-24 and initial seeded 23-24 qualify for Europe Cup.

S = SEEDED (TEAM) R = ROUND W = WINNER F = FINAL WC = WILD CARD



GR1 and GR2 all losers (GR1 2nd-4th and GR2 3rd-4th) except teams already relegated from CL relegate to Europe Trophy

S = SEEDED (TEAM)

G = GROUP

R = ROUND

W = WINNER RU = RUNNER UP

CL = CHAMPIONS LEAGUE

F = FINAL

WC = WILD CARD

^{*}If 1-4 wild cards allocated than these take the positions of the seeded teams 37-40 and initial seeded 37-40 qualify for Europe Trophy.

5. PLAYING SYSTEM

- The playing system shall be the New Swaythling Cup system (best of 5 singles) and in each individual match, the 5th game (set) shall start at 0:0 and play until the first player reaches 6 points (sudden death point at 5:5). In the 5th game (set) each player shall serve only once in a row and there will be no change of ends in the 5th game (set).
- 5.2 A team shall consist of 3 or 4 players selected from those nominated by the team's club for the event.

It is recommended that a team always arrives at a match with at least 4 eligible players to reduce the risk of walk overs in case player(s) get ill/injured shortly before the match start. When walk overs could have been avoided by the participation of the club's reserve player, the club may be fined by the Club Competition Official.

This recommendation is based on a requirement for fair play towards the ECL, the opponent club, spectators, media and the Table Tennis sport.

- A team will lose by walk over (WO) in case the team has less than 2 players ready to play.
- 5.3 All individual matches (singles) of a same team match shall be played on the same table.
- The home team is considered to be composed by the players A1, A2, A3 and the visiting team is considered to be composed by the players B1, B2, B3.

In the first group stage (played at 1 location) a draw will be made by the Referee or umpire in order to define which team is A and B.

The order of play in a team match shall be A1 v B2, A2 v B1, A3 v B3, A1 v B1, A2 v B2, and the match shall end when a team has won 3 singles, each the best of 5 games.

After the second single in a team match, player No. 4 of the team may replace player A1 or A2 (for the home team) respectively player B1 or B2 (for the away team). Such a player substitution must be announced by the respective team captain to the Referee at the latest before the start of the third single.

- Intervals between individual matches shall not exceed 1 minute except for the interval after the second individual match, where a 15 minutes break is accepted. For group stage matches (played at 1 location), televised matches or for any other marketing reasons, there shall be no delays. The home team shall inform the visiting team, ETTU and the Referee 1 week prior the match about the interval planned after the second individual match.
 - At each time-out and between each game, the umpire shall place the Time-Out-Clock on the table in the main camera direction (if available).
- 5.6 **MULTI BALLS AND BALL BOYS AND GIRLS (BBGs)** mandatory starting from the second group stage

The host club has to put on disposal before the match starts 40 balls and the 2 team captains shall choose 30 balls (15 balls each).

In each match 30 balls shall be kept by the umpire who will provide after each point a new ball to the serving player, in case the ball used from the previous rally is not in imminent reach of 1 of the 2 players. Balls remaining in the Field of Play (FoP) will be collected after each rally by ball boys/girls (BBGs) organised by the home club. 2 BBGs shall sit behind the corner board (1 on each long side, places marked "x" on below diagram). BBGs watch the playing field and collect the balls from the floor, and then run back to their zones. BBGs collecting balls should only move in designated areas (marked " \rightarrow " on below diagram). BBGs have to return the balls to the umpire after each game, during time outs and when the umpire runs out of balls.

Delivery of the balls to the umpire may occur at any time after a distinct signal from the umpire to the BBGs.

Balls leaving the FoP will not be collected during a game.

BBGs move only according to " \rightarrow " on below diagram to hand over the balls to the umpire.

BBGs shall be dressed in sportswear, preferably similar clothing.

There is no age limit for BBGs, however BBGs shall be mentally and physically able to be fully concentrated and collect balls quickly.

BBGs shall behave and act neutral.

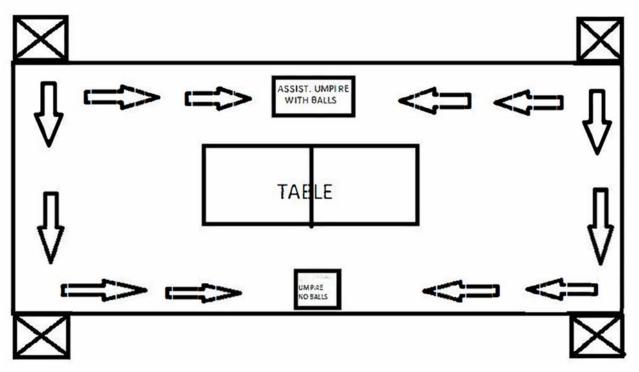
Before the service, players receive the balls from the assistant umpire.

After the rally, players do not collect the balls from the FoP, they continue the game, unless the rally ends in imminent reach of 1 of the 2 players, players can reuse that ball for the next rally.

There shall be 1 chair in each of the x marked boxes so that BBGs do not disrupt the matches.

Up to 10 seconds after the previous rally finished, except for towelling after every 6 points from the start of each game, the serving player has to start the next rally and the receiver has to be ready as well.

The clubs are recommended to make a training session with the BBGs.



Playing field with designated zones for BBGs.



Example show court with BBGs zones

6. THE DRAW

- 6.1 The draw shall be made in public by the ETTU on a date and a place to be published in advance on the official ETTU web site.
- 6.2 The draw will be made according to the final seeding list.

Group stage 1:

The teams seeded 9- 24* will play a 1st group stage round with 4 groups of 4 teams, in case 1 or more teams seeded 17-24 will not start in Champions League, and not equally replaced by the next seeded team(s) (25-40), the groups size and, if needed, composition will be adapted.

The 4 top seeds (9-12) shall be drawn in position 1 of each group, the next 4 from the seeding list in position 2 of each group etc. Teams from a same national Association shall, as far as possible, be drawn into different groups.

Teams appointed to host a group round may be drawn first in order to secure that every group has a host.

The highest seeded teams have priority in hosting their respective group at group stage 1 provided they meet the criteria of hosting.

Group stage 2:

The teams seeded 1-8 and the 4 winners from group stage 1 will play a 2nd group stage with 4 groups of 3 teams.

The team seeded number 1 shall be placed in position 1 of Group A; the team seeded number 2 shall be placed in position 1 of Group D; the teams seeded number 3 and 4 shall be drawn between positions 1 of groups B and C. The teams seeded 5-8 shall then be drawn 4 by 4 between the 4 groups on position 2.

Teams from a same national Association shall, as far as possible, be drawn into different groups.

After completion of the group stage 1, the 4 winners from group stage 1 will be drawn into positions 3 of the group stage 2.

Teams from a same Association shall, as far as possible, be drawn into different groups. Final rounds:

The draw for the final rounds will be made after completion of group stage 2.

The winner of group A shall be placed at the top of the first half of the draw (position 1) and the winner of group D at the bottom of the second half of the draw (position 8). The winners of group B and C shall be drawn among positions 4 and 5 (bottom of the first half of the draw and top of the second half of the draw). The 4 group runners-up will be drawn in the remaining places so that a group winner and group runner-up from the same group cannot meet in the quarterfinal round. A group winner and group runner-up from the same group may meet in the semifinal or final. There will be no separation by Association for the final round stage.

ETTU will confirm before each draw the draw procedure and has the authority to adapt the procedure and system as necessary.

7. FIXTURES

- 7.1 The competition shall be held each season according to a schedule published by ETTU.
- 7.2 The actual playing season shall be from the day before the first round of the competition until the day after the second final match.
- 7.3 In the first group stage, group matches shall be played preferably as follows:

Group with 4 teams:

Round 1 4v2, 3v1

Round 2 1v4, 2v3

Round 3 3v4, 1v2

The host shall decide and inform in due time (upon request by ETTU) if they wish to play on 1 or on 2 tables. In case of 1 table, 1v2 shall be the last match played.

The host shall decide and inform in due time (upon request by ETTU) if they wish to play the group over 2 or over 3 days, as well as the competition dates out from the given 5 days.

Group with 3 teams:

Round 1 (3v1)

Round 2 (2v3)

Round 3 (1v2)

In the second group stage, (home and away) matches shall be played as follows:

Group with 3 teams:

Round 1 1v3

Round 2 2v1

Round 3 3v2

Round 4 3v1

Round 5 1v2

Round 6 2v3

The 6 rounds in the second group stage and all rounds in the KO stage are fixed in the calendar always by double rounds per week i.e. between a week from Tuesday to Sunday R1 and R2 shall be played, same as for R3 and R4, and same as for R5 and R6, QF1 and QF2, SF1 and SF2, F1 and F2.

The first round in a competition week shall be played between Tuesday and Thursday and the second/last round (or leg) between Friday and Sunday i.e. R1, R3, R5, QF1, SF1, F1 between the Tuesdays and Thursdays and R2, R4, R6, QF2, SF2, F2 between the Fridays and Sundays.

However there shall be at least 1 day free between 2 team matches of a same group / KO home and away match, so only in case a round is played on a Thursday, the following round can only be played on the Saturday or Sunday. Exception here is only in case both teams from the later round/leg find together a different agreement and for round 3 and 4 where the host is twice team seeded 3, whom can freely decide any dates between Tuesday and Sunday.

7.4 Starting with the quarter-finals, matches shall normally be played during a date of the scheduled weekend or scheduled week but clubs may agree to play on an earlier date. The club playing at home decides about the playing date and starting time of the scheduled weekend or scheduled week, with the restriction as laid down under 7.3. Once playing date

- and starting time are fixed, clubs can no more change it unless written authorisation received from ETTU.
- 7.5 Dates and times of the matches have to be approved by ETTU and clubs shall communicate them to ETTU without delay*.
- 7.6 The home club shall send the visiting club(s) a written invitation including information about the training sessions and the "daily schedule/programme", to arrive without delay* giving details of the location, date, starting time and accommodation possibilities, and shall send a copy of this invitation to the ETTU Secretariat by email. Clubs failing to respect this provision are subject to a fine as defined in the penalty catalogue of the regulations. Clubs having players needing a special invitation to obtain visa to travel to different

countries must inform the opponent club immediately and the home club has to provide them with such an invitation letter needed. The home club however is not obliged to send such invitation letters by post to a country outside Europe.

7.7 ECLW competition dates:

GR1: 7-11.9.2022 (2-3 days competition)

GR2-R1,R2: 18-23.10.2022 GR2-R3,R4: 8-13.11.2022 GR2-R5,R6: 29.11-4.12.2022 SF1. SF2: 14-19.2.2023

F1, F2: 28.3-2.4.2023

8. COMPETITION HALLS, EQUIPMENT AND PLAYING CONDITIONS

8.1 There shall be a playing hall, with preferably a seating capacity of minimum 300 and which is large enough to accommodate one (1) playing court (table), in a playing area of 16,8 x 8,4m and at least 5 m high.

> For the first group stage, at least 1 training table (preferably same brand and type as the competition table) shall be available in a separate room annexed to the playing venue or in the same building.

- 8.2 The home club has to put on disposal to their guest clubs a bench or chairs behind the playing court for 8 persons. Neither the home club nor the guest club can have more than 8 persons there.
- 8.3 All matches in the ECLW shall be played on ITTF approved floor mats.
- 8.4 The light intensity shall not be less than 800 LUX over the table.
- 8.5 The temperature in the playing area shall be between 18° C and 25° C.
- 8.6 Each club shall notify ETTU the brands and colours of the table, net assembly and ball*. together with the colour of the playing clothing (2 sets of shirts).

For the first group stage, teams shall bring 2 sets of playing clothing (shirts), with a clear difference in the main colour, to use for the matches. In case 2 teams wish to use a shirt with no clear difference in colour and if there is no agreement between the teams, the Referee or umpire will draw the shirt to be used for each team by lot.

- 8.7 For the KO stage, the home club shall notify the visiting club of the colours of its playing clothing and the visiting team shall wear different colours.
- 8.8 The ECLW opts out from ITTF Regulations for International Competitions for advertisements on players' clothing to allow more space on clothing for advertisement. Opting out is only for the sizes and total number of advertisements.
- 8.9 For all competition matches only A-boards or B-boards must be used. No use of regular surrounds.
 - LED panels are allowed provided they comply with the ITTF regulation.
- 8.10 Background shall be kept dark.

- 8.11 The playing conditions must be checked by the Referee. Even in case of disputes about the playing conditions the clubs are obliged to play the match.
- There shall be sufficient changing rooms (at least 3, 1 for each of the teams and 1 for the referee/umpires) of good standard.
- 8.13 Matches shall start at the designated time without delay.
- 8.14 Each club participating in the ECLW is recommended to have a Time-Out-Clock and shall provide it for the Referee at least 60 minutes before the match starts.
- 8.15 Home clubs must guarantee their guest clubs at least 10% of the seating capacity for spectators and upon request provide in advance information on purchasing prize. (unless COVID or other force majeure restriction).

*in case of an official ball sponsor, the official ball sponsor's balls shall be used

9. HYGIENIC GUIDELINES

- 9.1 Participants arriving are obliged to follow the host's national and local hygienic guidelines and regulations.
- 9.2 If participants are reported to not comply with the host's national and local hygienic guidelines and regulations, they may be withdrawn from the competition and the respective team may in addition be financially sanctioned by ETTU.

10. PRACTICE

For the group stages, practice shall be arranged for the visiting teams under the same conditions as for the home team with the same equipment as used during the match. For the KO stage starting with the quarter finals, practice (at least 2 hours) shall be arranged for the visiting team the evening before the match is subject to be played as well as during the day of the match under the same conditions as for the home team with the same equipment as used during the match.

Home clubs shall do their utmost arrange at least 1 time training possibility for the guest club in the playing hall before the match.

11. RESULTS

Immediately after a match the Referee shall send by e-mail to result@ettu.org and press@ettu.org a copy of the results sheet.

12. ACCOMMODATION / HOSPITALITY / TRANSPORTATION / MEALS / VISAS (directive partly reinstated as of prior Covid)

12.1 For the team matches with 1 guest club:

The host club shall propose to their guest club, a hotel of good standard (minimum 3 stars), and inform them about the room rates which shall not be higher than the official rate of the hotel, and the hotel's website link, without delay*. In case the away club does not agree on the proposal, the away team is free to choose another hotel, and shall inform about their decision without delay*. Booking and payment of the hotel is the obligation of the away club. The transport from and to the local airport or from and to the railway station (host club to decide if transport from and to the airport or from and to the railway station) to the hotel or to the playing hall and back must be provided free of charge by the home club. If the visiting club delegation arrives / departs at different times / days where more than 1 transportation is needed, or if the delegation of a visiting club shall reimburse the cost to the host for the additional transport(s). The costs of additional transport shall be confirmed by

the host to the visiting clubs without delay*. If the away team choses another hotel than the one proposed by the host team, transportation (including transportation from the hotel to the playing venue and from the playing venue to the hotel) must be only taken over by the home team if the hotel's distance to the playing hall is not more than 5 km further away than the proposed hotel from the playing hall.

The host shall send to their guest club a proposal of meals and the costs, without delay*. Guest clubs shall then inform the host club without delay* with their decision on meals (accepting the offer or arranging for own meals).

For the team matches with more than 1 guest club:

The same directive as laid down for the team matches with 1 club except that the host club shall make a complete hospitality package offer to their guest clubs and shall only guarantee transportation to the guest clubs in case the official package is used.

The Referee and umpires have to inform the host club without delay about their accommodation needs. The host club shall book and take over the costs and shall arrange for their travel from and to the local airport or from and to the railway station to the hotel or to the playing hall and back, free of charge, and provide the umpire team with meals, free of charge.

For the matches, the host club shall provide free hospitality and transportation from and to the playing venue for up to 2 days and nights for up to 3 ETTU / Sportradar representatives, if requested.

For the second leg final, the host club shall provide free hospitality up to 2 days and nights for up to 5 ETTU / Sportradar / sponsor representatives.

The home club shall provide one main contact for organisational matters to the visiting club in order to arrange everything smoothly. This "team manager" shall be fluently speaking English.

Starting with the KO stage, the host team shall prepare an agenda for the visiting team including transport from the airport / station which shall be sent within one week after reception of the arrival time / date of the visiting team to all parties involved.

The host club has to send to their guest club without delay* an invitation letter including all needed details so that the delegation of the guest club is able to receive their visas (if needed) in due time. The costs for sending these invitations is at the home club's expense unless the guest club requests sending a letter by postal mail to a country outside Europe, than the guest club has to reimburse the home club the costs for the sending.

13. REFEREES AND UMPIRES

- For all matches other than the quarter-final, semi-final and final matches the Association of the home club shall appoint at least three umpires (five if played on 2 tables) and have to get the prior approval by the ETTU URC. At least one of these umpires shall preferably be an International Umpire and shall fulfil the duties of the Referee.
- 13.2 For the quarter-final, semi-final and final matches the ETTU URC shall arrange for two International Umpires coming from an Association other than those of the clubs whose teams are involved in the respective match. One of these International Umpires shall fulfil the duties of the Referee. The Association of the home club shall provide International or National Umpires to perform the duties of assistant umpires. If foreign International Umpires are not available for a match, the ETTU URC may nominate an umpire team from the same Association as the home club.

For the semi-finals, one of the foreign umpires shall preferably be an International Referee or International Umpire – Blue Badge and for the finals, both umpires shall preferably be International Referee or International Umpire – Blue Badge.

- In emergency cases, other umpires present at the match may replace the missing nominated umpires, one of them taking over the duty as Referee. The host shall contact ETTU and ETTU must approve the "emergency umpire team".
- The appointed umpires shall receive free hospitality (every umpire is entitled for a single room and full board / meals), a daily allowance in accordance with the ITTF Directives for match Officials and shall also get their travel expenses reimbursed by the home club (by economy class train or plane, or by car at 30 eurocents per km plus eventual "vignette" costs, and visa costs) shall be reimbursed by the home club either by bank transfer before the match or latest in cash upon arrival.

Daily allowance:

Referee/Blue Badge: 100 euros

White Badge: 60 euros National Umpire: 30 euros

- The nominated umpires have to arrange their travel to and from the playing hall / airport / railway station as soon as their nomination is received and to inform the home club without delay. The nominated umpires shall use the most economic transport (car, train or flight).
- 13.6 The appointed Referee has the following responsibilities:
 - conduct the team match
 - avoid early and late match start (punctual start)
 - collect the team line up from both team captains latest 40 minutes before the first match starts
 - send the team line up (match order of play/pairings) latest 30 minutes before the first match starts to the mail addresses as communicated to the Referee.

If, for any reason that information cannot be provided in time, the Referee is requested to send it as soon as possible and inform the mail addresses above about the reason for the delay and the (approximate) time of provision.

In case of any changes on short notice (such as injuries, breaks, delays, etc.) the Referee also has to send a mail with any known information as soon as possible to the above mentioned mail addresses.

The Referee shall send immediately after the match the signed score sheet to result@ettu.org and to press@ettu.org

and within 72 hours after the match(es) the Referees report to <u>urc@ettu.org</u> and to <u>result@ettu.org</u>.

14. GENERAL COMMUNICATION

To guarantee a smooth running of the European Champions League Women, all participating clubs must reply to all organisational and communication requests from ETTU latest within 48 hours. Every club must appoint one contact person who is fluent in English.

15. MEDIA AND MARKETING

- 15.1 The ETTU holds the following rights for every team match within the ECCW:
- 15.1.1
- -any kind of Television transmission
- Internet Broadband Streaming
- -IPTV and Data & Scoring Rights (live, delayed and excerpts)
- -Mobile devices rights and Radio rights
- -the event's marketing and equipment rights
- 15.1.2 Sportradar has been granted the following exclusive media rights of the ECCW on a worldwide basis from the ETTU: TV signal, Internet Broadband Streaming, IPTV and Data &Scoring Rights (live, delayed and excerpts) and Mobile devices rights (incl. DVBH); for unrestricted exploitation in all languages. Sportradar is also allowed to produce ECCW competition matches on their own costs but without having to pay the home clubs any license fee.

As an exception to the exclusivity as per above, the grant of above rights to Sportradar shall be non-exclusive for all respective matches produced by ETTU or on behalf of ETTU (as e.g. by respective host broadcaster and/or the TV production company appointed by ETTU), but shall in each such case be granted to Sportradar on an exclusive basis for betting and gaming purposes.

Consequently, all parties (e.g. broadcasters, internet platforms, media companies, participating clubs etc.) being interested in exploiting media rights of ECCW competition matches must get in touch (minimum three weeks prior to match start / the deadline for interested (local) TV Broadcaster is minimum 10 days) with ETTU and/or Sportradar. Without written permission from ETTU and/or Sportradar, no party has the right to exploit any of above mentioned media rights in any existing or future developed exploitation ways.

- Every club in the European Club Competition- Women (ECCW) has to fulfil the obligations regarding the production of live streaming. Therefore, every club has to provide a dedicated physical Internet connection with a minimum UPLOAD bandwidth of three Megabit/sec. Additionally, every club has to provide a Provision of a router with at least four Ethernet ports (DHCP configuration).
 - Starting with the first group stage, the host clubs are obliged to stream its matches according to the guidelines for streaming production.

Further details are laid down under item 16.

15.3 Each club participating in the ECCW has to provide the necessary facilities and staff for the electronic transmission of each home match by a "live ticker" system. The scoring of all matches will be done using the ETTU Scorer App. At the registration form (additional information), each club must nominate 2 officials for the live ticker.

ETTU will confirm the live ticker system and the guideline.

Each club must ensure that a suitable position close to the table is assigned to the ETTU Scorer official, with a good view of both the table and the scoreboard.

15.4 **CLUBS - ORGANISERS**

The clubs are responsible to organise and host all of their home matches. Thus, the home club is the "organiser" of all of its home matches.

All organisers must do their utmost to make sure that only pre-announced¹ companies are producing the matches for TV channels, online platforms etc.

Unauthorised streams (e.g. from TV broadcasters, production companies, spectators using their mobile phones, etc.) as well as unauthorised tickering must be stopped by the organisers (pre-announced production teams are also allowed to stop unauthorised streaming and tickering). Organisers must also inform their supporters about this fact.

15.5 **PROMOTIONAL ACTIVITIES**

It is recommended to issue a programme leaflet by the organising club for every home match. This programme leaflet shall also be in English and include the ECLW and ETTU logos.

It is recommended to invite local press to the game and get free access to all relevant areas of the competition hall. A convenient number of seats to be arranged for the journalists along the court. These seats to be equipped with tables and power sockets.

The ECLW-Social Media Concept needs to be implemented.

It is recommended that the home club is writing a press release/article about the match in the local language that should be distributed to all relevant national, regional and local media.

Each club is obliged to upload 5 photographs taken from every home match with cleared² rights to the ETTU Portal. Each Club grants to Sportradar/ETTU free of charge the unrestricted worldwide exploitation rights concerning the respective uploaded photos.

15.6 **PHOTOGRAPHS**

Participating clubs shall upload the following photographs to ETTU Portal ³ three weeks before the competition starts:

- Upload Team Photograph

An up-to-date team photograph is mandatory. The team photograph must be 4000 x 2500 pixels in size and the resolution must be a minimum of 300dpi. Those in the photo should be dressed appropriately and wearing their official match uniform.

Upload Photographs of each registered player

The individual player photograph must be 1800 x 2800 pixels in size and the resolution

³If made available to the clubs

¹Pre-announced companies: ETTU.tv production teams and other interested media companies which have the written permission from Sportradar to broadcast the match.

²Each Club shall be responsible and liable for the clearing of rights of third parties including, but not limited to copyrights and personal rights, and shall indemnify and keep indemnified Sportradar / ETTU and its officers, employees and agents against any liability, loss damage, costs or expenses arising therefrom upon first request.

must be a minimum of 300dpi. The player in the photo must be dressed appropriately and wearing the official club's uniform. Individual photos must have a light background of only one colour. If possible, all individual player photographs should have the same setting (background, clothing etc...).

The photographs will be displayed on the ETTU website and can also be used for promotional reasons.

15.7 **INTEGRATION VIDEO PLAYER**

Every club must integrate the OTT Partner Player video player on its club website, if made available.

15.8 **OFFICIAL MATCH PROTOCOL**

The organisers are responsible for the preparation and smooth running of all home matches.

They are also responsible for the application of the Official Match Protocol.

Each participating club is responsible for delivering all elements of this Official Match Protocol (under the supervision of the ETTU).

Additional note: at European Club Competitions, no national anthems shall be displayed nor country flags being hoisted.

The players must give a short statement/interview about the match if requested by the press or media (local or from ETTU).

15.9 **PLAYING CLOTHING**

The ECLW opts out from ITTF Regulations for International Competitions for advertisements on players' clothing to allow more space on clothing for advertisement. Opting out is only for the sizes and total number of advertisements.

The use / choice of shirts to use is defined in directive 8.6 and 8.7.

15.10 MARKETING / TITLE SPONSOR

In case ETTU confirms a title sponsor of the ECLW, the naming is (name of the sponsor)-European Champions League women. Each participating club should in any publication use the correct name.

Each host shall have the following marketing obligations in addition to the online stream as described in 16:

For each home match to produce and pay the 2 ETTU/competition A-boards or B-boards logos (visible at camera view) and the 2 floor stickers with ETTU logos (to be placed left and right side from each competition table).

To accept additional advertisement space for the title sponsor (only in case of a confirmed title sponsor) but at no cost for the host.

For home matches starting with the quarter finals, to produce a backdrop with the title sponsor (if any), ETTU and host club's sponsors logos for interviews. Backdrop dimensions: 4 (6m for final second leg) m length x 2,2m height.

The financial contribution to each host in group stage 1 and to each host for the semifinals and final (1st leg) is 500€ as general support which also includes a compensation to the costs for the ETTU logos stickers production but only in case the host team let produce these. ETTU shall confirm in due time each host if ETTU will produce these and deliver to the host or if the host shall arrange.

The financial contribution to each host for the quarter-finals is 700€ as general support which also includes a compensation to the costs for the ETTU logos stickers production and the backdrop which shall include ETTU and host club's sponsors logos for interviews, but only in case the host team let produce the stickers, otherwise the support by ETTU is reduced by 500€ to 200€. ETTU shall confirm in due time each host if ETTU will produce these and deliver to the host or if the host shall arrange. The Backdrop shall in any case be produced by the host.

The financial contribution to the host of the final (second leg) is 1500€ as general support which also includes a compensation to the costs for the ETTU logos stickers production and the backdrop which shall include ETTU and host club's sponsors logos for interviews and award ceremony and the hospitality for ETTU representation, but only in case the host team let produce the stickers, otherwise the support by ETTU is reduced by 500€ to 1000€. ETTU shall confirm in due time each host if ETTU will produce these and deliver to the host or if the host shall arrange. The Backdrop shall in any case be produced by the host. Backdrop dimensions for final second leg (award ceremony): 6m length x 2,2m height.

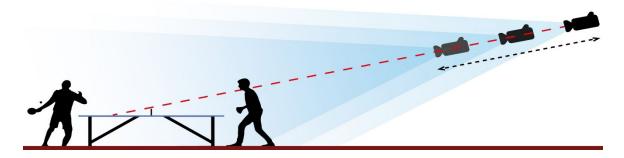
A guide manual will be made available for download at www.ettu.org

16. INTERNET - STREAMING

Every host club has to produce online streaming of its matches according to the following technical requirements:

- a) Internet connection with a minimum dedicated UPLOAD bandwidth of three megabit/sec
- b) Installation and access to the dedicated internet connection at the main working position
- c) Provision of a router with at least four ethernet ports DHCP configuration
- i) TCP-Port 80, 443, 1935 and 49221 (incoming/outgoing)
- ii) UDP-Port 2077, 2088 and 49221 (incoming/outgoing)
- d) Director's workplace for 3 persons inside the main hall or very close to it
- e) Distance TT cameras to director's workplace: max 40m
- f) Distance director's workplace to access the router: max 5 m

Reference how the main camera shall be placed:



This figure acts as an example. It is mandatory that the camera is positioned in a way that the backside of the table is visible.

For all matches, in case Sportradar will not produce an online stream, a 1 camera online stream production shall be made by the host but each host is encouraged to use more cameras for a better promotion/display of the sport. The host shall provide ETTU/Sportradar with the live signal without any cost for ETTU/Sportradar.

The Referee shall send the team line up etc according to directive 13.6.

17. ENTRY CARDS / VIP

If requested, the Organising Club shall provide ETTU with five (5) VIP entry tickets (free of charge) for ETTU representatives, their guests, partners, sponsors, suppliers, etc.

18. VIP CARE

There shall be a special VIP-room, where drinks and snacks are served to honorary guests, sponsors, suppliers, etc., free of charge.

19. WINNER'S CEREMONY

There shall be a winner's ceremony at the end of the Event (Final 2). The winner's podium (for 14 persons) shall be separated from the spectators and from the press area. The team and player announcement must also be done in English.

20. TROPHIES and AWARDS

After the 2nd final match the winner shall receive the appropriate trophy, the winner and the runner-up shall receive medals by ETTU.

ETTU will pay out a prize money of minimum 30.000€ in total. The distribution of the prize money for each position will be confirmed by ETTU.

The financial support for hosts is laid down in 15.10.

21. FINANCIAL CONDITIONS

- 21.1 The entry fee shall be paid according to Directive 2.5.
- The clubs participating in the ECLW shall provide a list of the team sponsors (to fill in at the "additional information documents" for clubs).

22. PRIVACY POLICY

By registering and entering the ETTU Club Competition, each registered and entered person agrees and gives his/her consent to the ETTU Privacy Policy as laid down on the ETTU website (www.ettu.org).

23. PENALTIES

The Clubs may be fined by the ETTU Club Competition Official for any contravention to the provision of these directives in accordance with the Penalty Catalogue.

24. DEFINITIONS

*Delay: Official documents, e.g. invitation letters, hotel proposition, visas etc as described in the Regulations or the Directives above shall be sent by the home club within seven days if no other delay given by ETTU. If the respective home club fails to do so and the other party has financial losses because of this, the ETTU Club

Competition Official may decide to impose towards the home club a reimbursement of the additional costs occurred to the guest club.

* A non-European player is a player with a nationality outside ETTU member Associations' countries.

25. FORCE MAJEURE

In case of "force majeure"*, the ETTU Executive Board may decide, after consultation with the Management Board, the Club Competition Official, the Secretary General and Sportradar, on any amendment to the general organisation and planning of the European Club Competitions. Such amendment may come into force also during an ECC season.

*Force majeure is extended to the well-being and safety of all involved parties including the need to guarantee the best possible continuation of the ECC.
